Intramural Sports - Madden Rules

DIVISIONS OF COMPETITION: PlayStation XBOX
*Both divisions will be Open, meaning all students, faculty, and staff are eligible

FORMAT: During the regular season teams can play as many games as they want to try and set themselves up as the best seed possible. The seeds will determine your spot in the playoff bracket. Games will be scheduled by the intramural sports office and must be completed with 72 hours of being assigned. You can then use the Score Reporting Form to notify the IM Sports office of the results.

Eligibility: Participants must be current Texas State University students, faculty or staff. Team’s participating illegally will be removed from the schedule and tournament and other members of the team may face further disciplinary action, up to and including suspension from intramural sports.

GENERAL PLAYING RULES:
1. Game mode: Head to Head Matchup
2. Skill Level: All-Madden
3. Quarter Length: 5 minutes a. Accelerated Clock: On (10 Seconds)
4. Game Settings:
   a. Sliders: Default
   b. Injuries: On
   c. Fatigue: On
   d. Camera Settings: Standard
   e. Weather: Clear & Sunny
   f. Game Speed: Normal
   g. Overtime: No overtime in regular season games
5. Onside Kicks: Onside kicks are only permitted if a team is down by 21+ points OR if a team is tied or losing in the 4th quarter.
6. You can choose a different team every game if you want. You can also be the same team every game.
   a. No customized Rosters
   b. Rosters must be as up to date as possible.
7. Pauses:
   a. Players may only pause the game to call a timeout.
8. Gambling:
   a. Players shall not bet on the outcome of a game.

SPORTSMANSHIP: Good sportsmanship is required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. Texas State University Campus Recreation reserves the right to suspend or disqualify groups or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during, and/or after a game (event) will not be tolerated. Teams, or players, who receive three ratings of C or below will be disqualified from further competition. A rating of F will require a meeting with the intramural sports staff prior to the next scheduled game. When reporting the score of the game teams will also give their opponent a sportsmanship rating based on the following criteria:
   • (A) - Exemplary Sportsmanship: game play was smooth with no issues. Players did not pause the game during a live ball and played the entire match. Talking between the opponents was cordial and not demeaning.
   • (B) - Above Average Sportsmanship: Game play was mostly smooth. There were minimal instances of “trash talk” and it did not become vulgar or extreme. Games were paused for extended periods of time.
   • (C) - Average Sportsmanship: An excessive amount of trash talking throughout the game. Poor connection or lagging by the opponent.
   • (D) - Poor Sportsmanship: Communication was aggressive and vulgar and borderline abusive. General unsportsmanlike gameplay.
   • (F) - Terrible Sportsmanship: team quit the match during the middle of the game, extremely abusive and vulgar communication.